# Computing Reading List

## Key Stage 3

## **Books**

- 1. Logo Design. Global Brands: LOGO DESIGN VOL.2 by Julius Wiedemann
- 2. Dr Chistian's guide to growing up online. By Dr Christian Jessen
- 3. Coding for beginners: using python by Louie Stowell

#### Magazine

CS4FN (Computer Science for Fun) Published Twice a year

## Movies

- 1. Imitation game (12A)
- 2. Hackers (12)
- 3. Pirates of silicon valley (12)

## **GCSE Computer Science**

## **Books**

- 1. Computational Fairy Tales by Jeremy Kubica
- 2. But how do it know? By J Clark Scott
- 3. I, Robot paperback By Isaac Aimov
- 4. Hello World by Hannah Fry

#### Watch

- 1. BBC Micromen
- 2. BBC Joy of Logic documentary
- 3. BBC Lovelace documentary
- 4. From Bedroom to billions
- 5. Game Over
- 6. Go to BBC Computer Literacy Project

## iMedia

## Books

1. How to Photograph Absolutely Everything: Success pictures from your digital camera. TOM ANG